



Subject	Year	Term
Physical Education	8	3
Topic		
Evaluating and improving performance		
Content (Intent)		
Prior Learning (Topic)	Developing Skills/Performance	
Practical		
<ol style="list-style-type: none"> Making and Applying Decisions Evaluating and Improving 		
Theory		
<ol style="list-style-type: none"> The different training methods in sport and how they can be used to develop fitness (Activity: All sports) 		
Future Learning (Topic) Develop Use Of Tactics/Strategies Within Performances		
What Knowledge And Skills Will Be Taught (Implementation)	How Will Your Understanding Be Assessed & Recorded (Impact)	
<p>Making and Applying Decisions Students should be encouraged to devise new strategies to beat and outwit opponents. Pupils will learn to identify and recognise similarities in principles of attack and defence. Students will implement strategic and tactical decisions based on movement of the ball into space and choice of skill execution. Opportunities to referee/coach students or small groups will develop communication and decision-making skills.</p> <p>Evaluating and Improving Students will be able to use information gained from analysis of performance to influence and improve their own play. Peer observation and evaluation. Suggest area for improvement. (Peer coaching, 'what makes good' questioning/demos & targeted differentiated questioning). Provide opportunities for students to assessment own performance.</p> <p>Sports covered Boys – athletics, cricket, tennis Girls – athletics, rounders, tennis</p>	<p>Assessment Continuous assessment through appreciation, interpretation, analysis, judgement and evaluation of performance and understanding. These judgements will be used to inform on-going teaching and learning.</p>	
How can parents help at home?		
Research rules and regulations of the sports covered with their children. Help children assess their performances.		
Helpful further reading/discussion (including Reading and Vocabulary Lists)		
Reading	Vocabulary Lists	
	Assess Context Percent	Significant Process